

EL DORADO LAFCO

LOCAL AGENCY FORMATION COMMISSION

AGENDA OF JUNE 26, 2013

REGULAR MEETING

TO: Don Mette, Chair, and
Members of the El Dorado County Local Agency Formation
Commission

FROM: José C. Henríquez, Executive Officer

**AGENDA ITEM #11: DISCUSSION REGARDING RESCHEDULING OR
CANCELLING THE JULY AND AUGUST 2013 MEETINGS**

RECOMMENDATION

Staff recommends that the Commission provide direction to staff on its preference on what to do for the July and August meetings.

REASON FOR RECOMMENDED ACTION AND BACKGROUND

The August meeting is currently in the same week as the CALAFCO Conference. Because El Dorado LAFCO is one of the hosts, staff anticipates that it will be part of the preparation process in the couple of weeks prior to the Conference. Consequently, it will be difficult to prepare a packet for an August meeting and staff recommends the meeting of August 28, 2013 be cancelled.

The meeting of July 24 is more complicated. At the moment there is nothing pressing for the Commission's consideration. The projects staff is processing would not be ready for their hearing in July. The only administrative matter that could come up is the LAFCO CalPERS contract.

With the implementation of the exception, there is a possibility things could accelerate and there would be a contract for review and approval. LAFCO Counsel is negotiating with CalPERS to abandon their current course of action and offer LAFCO a retirement contract that bypasses some of the novel approaches they have attempted to use these past two years. On the other hand, even with the exception in place, a timely turnaround by CalPERS is not guaranteed. Their normal pace, so far, has been slow.

As a result, it is difficult to predict what would be ready during the summer months at this time. Staff thinks that the best way is to leave the July meeting for now. We should know in the next two weeks whether a July meeting is necessary. Per the Commission's policies, the Chair can cancel a meeting and a notification can be sent via e-mail.